



HALL OF FAME TEAM CAMP

After-School Care and Enrichment At Hazel Wolf K-8

Session 5: April 25 – June 17 (8 Weeks Total)

Session 5 Non-school Days: May 30. There are **no** after-school programs on non-school days.

	Early-Release Wednesdays				
2:15-3:30	<input type="checkbox"/> Lego Mania! \$125 <input type="checkbox"/> Arts and Crafts \$125 <input type="checkbox"/> Gaga Ball \$125 <input type="checkbox"/> Choose Your Own Adventure \$125				
	Mondays	Tuesdays	Wednesdays	Thursdays	Fridays
3:30-4:45	<input type="checkbox"/> Hip Hop Kids (K-1 st Grade) \$170 <input type="checkbox"/> Pokémon Club (1 st -6 th Grade) \$125 <input type="checkbox"/> Choose Your Own Adventure \$125	<input type="checkbox"/> Chess Club \$170 (K-2 nd Grade) <input type="checkbox"/> Hip Hop Kids (2 nd -6 th Grade) \$170 <input type="checkbox"/> Coding Kidz (2 nd -6 th Grade) \$125 <input type="checkbox"/> Choose Your Own Adventure \$125	<input type="checkbox"/> Kids' Carpentry \$225 <input type="checkbox"/> Volleyball Skills \$125 <input type="checkbox"/> Choose Your Own Adventure \$125	<input type="checkbox"/> Chess Club \$170 (3 rd -8 th Grade) <input type="checkbox"/> Lego Mania! \$125 <input type="checkbox"/> Choose Your Own Adventure \$125	<input type="checkbox"/> Cardboard Engineering \$170 (7 years old and up) <input type="checkbox"/> Gaga Ball \$125 <input type="checkbox"/> Choose Your Own Adventure \$125
4:45-5:45	<input type="checkbox"/> Choose Your Own Adventure \$85	<input type="checkbox"/> Choose Your Own Adventure \$85	<input type="checkbox"/> Choose Your Own Adventure \$85	<input type="checkbox"/> Choose Your Own Adventure \$85	<input type="checkbox"/> Choose Your Own Adventure \$85

Unless otherwise indicated, **all ages are welcome** to join any class. Kids will be divided into appropriate age groups daily.

Choose Your Registration Type:

- Enrichment Pass:** \$999 for the entire session. Includes all 5 days, all class times, and all partner-led classes.
- By Class:** \$85-\$225 per class, as detailed in the table above. **(Partner-led classes are sold at a higher price.)**

Pay by check or through SchoolPay after enrolling at hof-teamcamp.com/hazel-wolf.html

Questions about programming, enrollment, or scholarships? Email Sara Ray at sara@hof-teamcamp.com.

FOR MORE INFORMATION OR TO REGISTER TODAY:
hof-teamcamp.com/hazel-wolf.html

HALL OF FAME TEAM CAMP At Hazel Wolf K-8

CLASS DESCRIPTIONS: Session 5, 2022 (4/25 – 6/17)

Choose Your Own Adventure

(All Ages)

Would your child like to join friends for an **organized active game** led by one of our experienced counselors? Would they prefer to play an **indoor board game or card game**? How about **solo time** to color or work on homework? Maybe they just need some **less-structured free-time** on the playground or field after school to burn off excess energy and engage in free play. We offer all of those options! Choose Your Own Adventure allows each child to recharge after school in their own way, without screens and with proper supervision.

Hip Hop Kids

(K-1st Grade Mondays and 2nd-6th Grade Tuesdays, Max 12)

Hip Hop Kids Dance Fitness classes (aka Hip Hop Kids) feature kid-friendly routines based on original hip hop and pop choreography. We break down the steps and add games and other activities into the class structure. Plenty of time to FREESTYLE too! Think of this class as a weekly after school DANCE PARTY! Hip Hop Kids helps to develop a healthy lifestyle and incorporate fitness as a natural part of children's lives by making fitness fun! Classes incorporate key childhood development elements like leadership, respect, teamwork, confidence, self-esteem, memory, creativity, coordination, and cultural awareness. Class provided by Seattle Dance Fitness.

Pokémon Club

(All ages, Max 8)

Learn and play the Pokémon Trading Card Game! In this class, beginners will learn rules and strategies for building a Pokémon deck and enjoy basic instruction on setting up, attacking, using energy, evolving your Pokémon, and more. Seasoned players are also welcome to join, play, and share expertise in this fun and collaborative after-school club!

Chess Club

(K-2nd Grade Tuesdays and 3rd-8th Grade Thursdays, Max 16)

Hazel Wolf Chess Club is back by popular demand! Chess Club is a community for new and experienced students to learn and play together. In Spring 2022, we will review how to setup and play a game, checkmate patterns, chess tricks and traps (tactics), and how to start a game (openings). Coach Ray will provide each student a ChessKid account to have 24/7 access to chess puzzles, lessons, and games! All students who train in Spring 2022 Chess Club will automatically become student coaches for the 2022-2023 Chess Club! Class provided by Cary "Coach Ray" Easterday, Owner and Instructor, Orangutan Chess Academy.

Coding Kidz

(2nd-6th Grade, Max 8)

An introduction to basic coding for elementary-aged campers to learn computer science fundamentals through fun, engaging, and interactive online exercises and games. Students will complete a different "Hour of Code" activity from code.org each week. In addition, they'll have a chance to work at their own pace – both in class and at home – in code.org's Express or Pre-Reader Express course. This class will take place in the HW computer lab, and students must be able to login to a school computer. Headphones recommended.

Lego Mania!

(All Ages, Max 16)

Let your imagination run wild with our growing collection of Legos! Each week, kids will choose a building challenge and also have time for their own free-build creations.

Arts and Crafts

(All ages)

Join our creative counselors and your friends for a new art or craft project each week! Projects will be determined by age, using various media to imagine and construct projects that tap into your creative side and sharpen fine motor skills.

Gaga Ball (Competitive and Recreational)

(All Ages, Max 12)

Can't get enough Gaga Ball? Play for over an hour straight! Newcomers will learn the game and improve their skills while seasoned players can get their competitive juices flowing.

Kids' Carpentry

(All Ages, Max 8)

Kids' Carpentry is a hands-on toy building experience designed to teach kids ages 5-10 practical woodworking skills with an emphasis on the safe use of hand tools. While kids construct fun and exciting projects they are also empowered to become independent thinkers- building confidence, self esteem and a repertoire of practical skills that will last them a lifetime. At the end of the session kids will bring home one or more wooden games or toys that they have built by hand from scratch. Class provided by Kids' Carpentry Seattle.

Volleyball Skills

(All ages)

Participate in clinic-style training with a former NCAA Division I volleyball player and coach. Beginners will learn the fundamentals of passing, setting, attacking, serving, and digging, while more seasoned players will sharpen these skills through active and fun drills! Campers will be separated by age, receiving both small group and one-on-one instruction.

Cardboard Engineering

(7 years old and up, Max 8)

Cardboard Engineering teaches kids 7 and up basic cardboard manipulation, utilizing the MakeDo Cardboard Engineering System, to create feats of engineering. Each week the instructor will walk kids through a new and exciting project from a selection of toys, games, costumes, and decorations, all made completely from discarded cardboard. At the end of the session, kids will have a chance to design their own projects, learning about what it takes to turn ideas into objects. Class provided by Kids' Carpentry Seattle.

Session 5 Registration Ends Friday, April 29th